

# Rules and regulations of WDA World Dance Championship www.WDAdanceworld.com

## FITNESS DANCE, Fitness Show, Acrobatic Show

#### **CATEGORIES** and time durations:

SOLO	1 competitor	1'00''-1'45''
(Fitness Dance, Fitness	(male or female in	
Show, Acrobatic Show)	the same category)	
Fitness Dance DUO-TRIO	2-3 competitors	1'30"-2'00"
Fitness Dance GROUP	4-10 competitors	2'00"-3'00"
Fitness Dance FORMATION	over 10 competitors	2'00"-4'00"

Depending on the number of registered Groups, the Organizer may decide to open new categories: Small Groups

#### **AGE GROUPS**

The age of the competitor depends on the year of births (not the exact date, just year) for example: a competitor born in 2010 is 15 years old in the year 2025.

Fitness Dance Solo	Fitness Show Solo	Acrobatic Show Solo
5-7 years		
Mini 8 years		
Mini 9 years	Mini up to 9 years	Mini up to 9 years
Kid 10 years	Kid 10 years	Kid 10 years
Kid 11 years	Kid 11 years	Kid 11 years
Children 12 years	Children 12 years	Children 12 years
Children 13 years	Children 13 years	Children 13 years
Teen 14 years	Teen 14 years	Teen 14 years
Teen 15 years	Teen 15 years	Teen 15 years
Junior 16-17 years	Junior 16-17 years	Junior 16-17 years
Adult	Adult	Adult

#### Fitness Dance DUO-TRIO:

MINI: up to 9 years old KID: 10-11 years old

CHILDREN: 12-13 years old

TEEN: 14-15 years old JUNIOR: 16-17 years old ADULT: from 18 years old.

## Fitness Dance GROUP (4-10 competitors) and FORMATION (over 10 competitors):

MINI: up to 9 years old KID: 10-13 years old JUNIOR: 14-17 years old ADULT: from 18 years old

## In Duos-Trios, Groups and Formations the age group belongs to the oldest competitor.

The Organizer reserves the right to combine two categories, if there are less than 3 competitors in a category.

#### SEMI-FINALS AND FINALS IN FITNESS AND ACROBATIC SHOW

- **Finals** are organized in case of having nominations up to 20 in a certain category.
- Semi-finals round in case of having more than 20 competitors.

#### ADJUDICATION, EVALUATION

The adjudication system is a combined system. Each routine is adjudged always by at least five properly examined and experienced international judges. These principles of the adjudication are the followings:

#### Fitness Dance, Fitness Show, Acrobatic Show:

Technique: 1-10 points based on the difficulty of the elements presented,

Execution: 1-10 points for correct execution of elements, knees, spike, posture, etc.

Performance: 1-10 points for the show-like performance of the dance.

In the fitness exercise, the difficulty and execution of the elements performed will be given greater weight in the evaluation.

Avoid element repetition as it does not count as an additional technical point e.g. if there are three roundel flicks in the routine, it should only be scored once, unless presented with different variations and element combinations, which can add colour to the routine.

#### Calculation: with skating system

The skating system is a fair calculation system which well filters favoritism, because the final result depends on placement numbers decided by the majority of the judges. (If only one judge puts forward or back a competitor, it cannot influence the result.)

#### For the preliminaries and semi-final rounds the so-called X (cross) system is used.

The half of the competitors getting the highest points will get into the final.

#### Specification of FITNESS categories

#### In Solo there are 3 skill levels:

**FITNESS DANCE (Basic level)** – just a few elements in a dance choreography (10-15 elements are recommended in a dance choreography)

**FITNESS SHOW (Medium level) –** more elements, more difficult elements (15-20 elements are recommended in a dance choreography)

**ACROBATIC SHOW (Top level) –** the routine should contain a large amount of difficult elements (more than 20 elements are recommended in a dance choreography)

The difference between solo categories is the number of elements and the difficulty level of elements – please see the details bellow.

#### The stage is at least 12x10 m, covered by Fitness floor (tatami).

Music: any music at own discretion.

#### **Description:**

- FITNESS is a spectacular acrobatic show dance which performance may use any kind of dance technique.
- There are no poses, only fitness routines

#### Elements:

- The routine should contain at least 2 of each elements category: acrobatic, flexibility, jumps and power elements.
- Elements must be correctly presented. Faulty elements cause point deduction.
- In duo, trio and group routines the joint performance of minimum 4 elements is obligatory (4 elements which are performed by all of the competitors at the same time or in canon).
- Elements in row (combination): the elements may be performed independently or connected in a row.
- Liftings are allowed, but no Pyramide.
- **Power elements:** push-up is a basic element, Wensons, Straddel support, V support, L support, Press to handstand and lowering are more difficult elements, these are higher rates, please see the elements at the end of rules.

#### Stage decorations and props:

- Usage of small hand props, which can be held in hand as a tool, are allowed.
- Usage of stage decoration or background is prohibited a chair or any other standing object are not allowed.

Category	difficulty of acrobatic elements	combination of acrobatic elements	
Fitness Dance Solo <b>Mini</b>	ONLY acrobatic elements with hand support (cartwheel, walk-over)	maximum 2 elements combined	
Fitness Dance Solo other age categories	without hand support only 1. free-cartwheel, 2. flic-flac and 3. front somersault into sitting position	maximum 2 elements combined	
Fitness Show Solo <b>Mini</b>	without hand support only 1. free-cartwheel 2. flic-flac and 3. front somersault into sitting position	maximum 3 elements combined	
Fitness Show Solo other age categories	all acrobatic elements can be used	maximum 3 elements combined	
Acrobatic Show Solo in all age categories	all acrobatic elements can be used	no limit	
Duo, Trio, Group, Formation all age categories	all acrobatic elements can be used	no limit	
<b>Duo, Trio, Group, Formation</b> : 4 elements presented by all competitors together is obligatory.			

List of elements (any other variation of elements can be used in fitness categories):

Α	В	С	D
Forward to backward roll		Handstand on one hand	Handstand on one hand, legs are in stag position, with help
		1	
2008		φ	P
Handstand	Jump into handstand	Jamp into handstand with a helf turn	Jamp into handstand throught a tr
	18)	5/300	5/30
Handstand to forward roll	Flic flac dolphin		
1 m gg	300	9 04 04	
Backward roll into handstand	Flic flac into straddle push up		
20 6	3	079	
Half turn in handstand	Full turn in handstand		
Headspring	18.0		
578	*		
Dive forward roll	100		
5000	200		
Runel			
A 5	1 ~ 1		

### ACROBATIC ELEMENTS

Α	В
Front and bach walkover/all variations/	File-flac
Handsprinffolder	Dunish folder
Cartwhell 1	Averbach flic-flac
Cinzgas forward and bacward	Araber/fress turnover to the front, with a half turn
С	D
Forvers C	Forvere/without stepping
- W	Forvere/without stepping  Flic flac into atradelle push up through a full turn
Free turnover to the front with quarter turn	Flic flac into atraddle push up through a full turn

#### ACROBATIC ELEMENTS

С	D
Somersault backward/tucked	Salto forward or beckward / piked
Salto backward stretched with opened legs	Salto backward or forward stretched / legs are together
Backward somersault/tucked/into straddle push up	Salto backward/ pike/into straddle push up
	Mostepanova Page 180°
	Saldo sideward from one leg
	Saldo sideward / after rundel

#### FLEXIBILITY ELEMENTS

Α	В	С	D
High leg lifting forward/ 45 0 above horizontal	Leg lifting forward to split with help	Leg lifting forward to split on toe with help	
High lifting sideward / 45° above horizontal	Leg lifting sideward to split with help	Leg lifting sideward to split on toe with help	
Sagiteal scale/RG: front scale	Front scale split with help	Front scale split on toe with help	
	Front scale split with support on the floor	Front scale split without help	Front scale split on toe without help
Split		Back split with help	Back split on toe with help
Side split		Leg lifting forward to split without help	Leg lifting forward to split on toe without help
Laying cross split		Leg lifting sideward to split without help	Leg lifting sideward to split on toe without help
Laying side split			

#### FLEXIBILITY ELEMENTS

Α	В	С	D
	360° Pivot on one leg, free leg lifted with help, 45° above horizontal/ front or side	540° Pivot on one leg, free leg lifted with help, 45° above horizontal/ front or side	720° Pivot on one leg, free leg lifted with help, 45° above horizontal/ front or side
		360° Pivot on one leg, free leg lifted to split with help / front or side/	540°-720° Pivot on one leg, free leg lifted to split with help / front or side/ 540°-720°
			360° Pivot on one leg, free leg lifted to beck split with help
Full body wave forward	Front split with bending the trunk backward	Front split on toe with bending the trunk backward	Front split on toe with bending the trunk backward from body wave forward / 1 sec /
Full body wave backward			Body wave backward with leg lifting forward on toe with help / 2 sec /
Bridges		Side split with help / trunk horizontal /	Side split without help / trunk horizontal /

#### POWER ELEMENTS

Α	В	С	D
Straddle push up		One arm push up	
	19 - 19		to p
		One arm one leg push up	
		<u> </u>	to > for
	Hinge push up	-e-pap	
		One arm hinge push up	
		- P- +0-	20-10-10
From standing leaning forward in	to push up position	One arm one leg hinge push up	
	aa	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	-0- pa->-1a-
	Full twist fromstanding to push to	ap position	
		Push up, full twist to push up	
		-7° -5°	5 380 Par 1a
		Push up, double twist to push up	
		- P - 5º 66	7720

#### POWER ELEMENTS

А	В	C Push up, full twist to lifted Wenson	D
		70.50	£ 360
Wenson push up		Free support Wemson hinge push u	р
	pr o	-6-18-	p-pp
		Lifted Wenson hinge push up	
		-10-10-	10-10-0
	Free support Wenson push up		
		6 6	
	Free support Wenson push up		
		la ta	
8		Fress support Wenson hinge push u	Р
	11	70-16 TR	·
	Double Wenson	Double free support Wenson	
	96	_ks_	
	Side split Wenson with help		
	Wenson hinge push up		
	P-16-	16-16-10	

#### POWER ELEMENTS

Α	В	С	D
Straddle support	Straddle support 180 turn	Straddle support 360° turn	Straddle support 540° - 720° turn
<u> </u>	180°	₽ 360°	540°-720°
L-support	L-support 180° turn	L-support 360 turn	L-support 540 - 720 turn
<u>4</u>	4 180°		540°-720°
	Straddle V-support	Straddle V-support 180 turn	Straddle V-support 360 turn
		180°	360°
		V-support	V-support 180 turn
		9	o∫ 180° N U
		Straddle V-support with back move away	V-support with back move away
		- g)	<u> </u>
			High straddle V-support or high V-support
			27
		Straddle V-support one leg to the si	ide and change of legs
		4 1 1 1	<u> </u>
			V-support legs to one side then to other
			1 × × 1

# New power elements and combinations: difficulty "D"

Planche with support on both arms, trunk supported on elbows.	
Planche with support on both arms (clear front support).	THE THE
Press to handstand with straight legs. Legs apart or together. Starting the hip over shoulder height.	Marie de la companya della companya
From handstand, lowering to clear straddle or clear pike support "pike sitting".	A PAR
From clear straddle or clear pike support "pike sitting" press up to handstand.	
From handstand, lowering to clear straddle or clear pike support "pike sitting".	CO.
From handstand, lowering to clear front support (Planché). Legs apart or together.	
From clear front support (Planché) press up to handstand. Legs apart or together.	
From hand stand lowering to clear pike – "V".	A POR SE
From clear pike – "V" press up to handstand.	WA PA

#### ELEMENTS OF JUMPS

Α	В	С	D
Stag leap	"Jete" with turn, with stag leap		
	Stag leap with leg switch		
	Stag leap with deep trunk bending backwards		
Ring leap/one leg with ring/	Stag leap or jump with ring, touching the head	"Jete" with turn and stage leap with ring	Stag jump with ring, and a ball turn of the whole body in the ai
		Stag leap with switching legs and touching head	
	Cossack leap	180° turn Cossuk leap	360° turn Cossak leap
	Cossack Jump	180° turn Cossak jump	360° turn Cossak Jump
		Cossack leap one leg high up with help	180° turn Cossack leap one leg high up with help

#### ELEMENTS OF JUMPS

Α	В	С	D
Fouette leap	Entrelace leap	Entrelace leap - leg in ring	
	Sissone jump		
Scissors jump	<u>}</u>	180° turn scissors jump	
	Ring jump	Ring jump / touching the head /	
Split leap	Split leap with leg switch	90 turn split leap with leg switch	90 turn splif leap to push up with leg switch
	99 turn split leap		
		Split leap with deep trunk bending backward	
	"Jete" with a turn with split leap	"Jote" with a turn with split leap leg in ring position and fourthing the head	"Jote" with a turn with split leap and leg swirch

#### ELEMENTS OF JUMPS

А	В	С	D
	Straddle pike jump	180° turn straddle pike jump	360° turn straddle pike jump
	Pike jump	180° turn pike jump	360° turn pike jump
Tuck jump to push up	180° turn tuck jump to push up	360° turn tuck jump to push up	
	Straddle jump to push up	180° turn straddle jump to push up	360" turn straddle jump to push up
	2700	180' 04	360
		Split jump to push up	180° turn split jump to push up
		Pike jump to push up	180° turn pike jump to push up
		5 - 20	\$ 180° - 7°
			Sagittal scale with full twist airborne to push up / Tamaro/
			360' 10